

# The `screenplay-pkg` package

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## Abstract

This is a package version of the `screenplay` document class. The class version is designed to produce a properly formatted screenplay manuscript. This package version allows portions of screenplays formatted using the class methods to be included into other document classes.

## 1 Introduction

This package arose out of a question asked on the StackExchange website: [Converting document classes into environments: is it possible?](#). The question asked how easy it would be convert the class functionality into an environment. This package is the result of that discussion.

## 2 Package use

To use the package just load it like any other package:

```
\usepackage{screenplay-pkg}
```

### 2.1 New commands

The package implements one new environment and two formatting hooks for it. The `screenplay` environment provides an environment to wrap a screenplay fragment. Within this environment, you should use any of the macros defined in the `screenplay` class. Please consult its documentation for details.

```
\begin{screenplay}
```

```
\end{screenplay}
```

Two additional user commands are added to allow for user adjustment of the fragment font and linespacing (the `setspace` package is used for spacing). American spellings of the centring commands have also been created. British spellings of these commands are retained:

Command	Explanation
<code>\screenspacing{}</code>	sets the linespacing for screenplay fragments default is <code>\onehalfspacing</code>
<code>\screenfont{}</code>	sets the font for screenplay fragments default is <code>\ttfamily</code>
<code>\sccenter</code>	American spellings of centring commands now possible
<code>\centertitle</code>	

### 2.2 Eliminated commands

All commands from the `screenplay` class that relate to creating the title page have been removed from the package version of the class.

### 3 Troubleshooting and package dependencies

#### 3.1 Package dependencies

Note that the package uses the `setspace` package for linespacing. If you are using the `memoir` class which provide its own linespacing methods you will need to turn them off and use `setspace` instead. The `memoir` package provides a `\DisemulatePackage` command to do this:

```
\documentclass{memoir}
\DisemulatePackage{setspace}
\usepackage{screenplay-pkg}
...
```

#### 3.2 Bugs

You are welcome to report bugs and submit feature requests, but I should warn you that this package is extremely low priority for me in terms of maintenance, as I do not use it at all. If you are interested in taking it over, please get in touch with me.

### 4 Sample document

The following is a sample document showing how the package is used. It can be found in the documentation folder for the package.

```
%%
%% This is file 'pkg-example.tex',
%%
=====

%%
%% Original file Authored by and Copyright (C)2006 by
%% John Pate <johnny@dvc.org.uk>
%% http://dvc.org.uk
% This file modified by Alan Munn to test the standalone package version
%
%
%
%This package may be distributed and/or modified under the conditions of
%the LaTeX Project Public License, either version 1.3 of this license or
%any later version. The latest version of this license is in
%http://www.latex-project.org/lppl.txt and version 1.3 or later is part
%of all distributions of LaTeX version 2005/12/01 or later.
%
%This package has the LPPL maintenance status 'maintained'.
%
%

\documentclass{article}
\usepackage{screenplay-pkg}
\usepackage{lipsum}
\begin{document}

%% TeX allows quite a lot of leeway in whitespace, so I've messed this
%% up a bit. I find keeping the format structured helps me a lot tho.
%% Note: but don't have blank lines *inside* the body of text in
%% a dialogue environment.
%% I use vi (Elvis) with macros to make a lot of typing disappear.
```

```
%% You can, of course, define LaTeX macros to shorten the command names.  
%%  
%% Anyhoo, on with the show ...
```

```
%% for some reason this always happens at the start ...  
This is some normal text in the document. \lipsum[1]
```

```
% To insert a screenplay fragment, use the screenplay environment  
\begin{screenplay}  
\fadein
```

```
\intslug{illumination}{example sample -- screenplay.cls}
```

```
In space, nobody knows what time of day it is. Wait, there is no  
day.
```

```
So BOB, a cross-dressing Republican, and BROWN, a Christian  
fundamentalist Democrat, are talking nonsense instead.
```

```
\begin{dialogue}{Bob}  
That means that someone  
sabotaged the unit and killed the  
President! Was it one of us?  
\end{dialogue}  
\begin{dialogue}{Brown}  
Who else is mad but us, Condi\ldots  
\paren{beat}  
and Blair?  
\end{dialogue}
```

```
Bob buries his head in his hands.
```

```
\intslug{Atlantis -- somewhere ANyway}
```

```
JOHN and MARK are at adjacent consoles. FRED is with them. TOM  
is at another console slightly further away.
```

```
\begin{dialogue}{John}  
The planetoid seems to have a thin crust  
covering a nickel-iron core. Could have  
been an Earth-like planet at one time.  
\end{dialogue}
```

```
\begin{dialogue}{Mark}  
We're coming up on the radio source now.  
\end{dialogue}
```

```
Brown walks in and goes to a console.
```

```
He has a PARROT on his shoulder.
```

```
The Parrot has an air of quiet insouciance.
```

```
\begin{dialogue}{Fred}
```

```
Switch the visual to main screen so we  
can get a good look.\end{dialogue}
```

They look up at the main screen.

```
\begin{dialogue}[to John and Mark]{Fred}  
Lock on to that.  
\dialbreak[to Tom]{Fred}  
Establish planetary orbit.  
\end{dialogue}
```

```
\intextslug[day]{in or out}  
Apparently some people do this.
```

```
\intercut  
\extintslug[night]{out or in}  
Or even this.
```

```
\extslug[day or nite]{NO WARRANTY -- EXPRESS OR IMPLIED}
```

```
\pov\ I made the slugline DAY/NIGHT optional 'cause in space no-one can  
tell the time. You probably will need to specify.
```

Don't put in pagebreaks by hand until you're really, really  
finished editing!

It isn't the done thing to hyphenate for formatting purposes.  
\centretitle{\url{http://dvc.org.uk/sacrific.txt}}

That was a centred titleover.

```
\begin{titleover}There's a titleover environment for dialogue-like layout if  
you're  
doing the "Star Wars" thing.\end{titleover}\extslug[All Hail Discordia!]{  
where to find us}  
\url{http://dvc.org.uk/sacrific.txt/screenplay.zip}
```

Use the source, Luke.

```
\extslug[illumination]{for definitive info on layout}
```

<http://www.oscars.org/nicholl/format.html>

%% and this always happens at the end ...  
\fadeout

```
\theend  
\end{screenplay}  
\end{document}  
%%  
%% Hail Eris! All Hail Discordia!  
%%  
%% End of file 'pkg-example.tex'.
```